

V.277

Unterrichtsmagazin

## Realistic simulations to improve communicative skills – 6 Simulationen für den flexiblen Einsatz im Unterricht (Klassen 8–11)

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„Handlungsbezogen“, „lernendenorientiert“, „kommunikativ“ – Dies sind nur einige der Anforderungen an Lernmaterialien sowie an Unterrichtsstil der Lehrkräfte und Lernverhalten der Schülerinnen und Schüler, die als Qualifikationskriterien angewendet werden. Die Materialien der hier angebotenen sechs Simulationen erfüllen diese Kriterien in besonderem Maße und fördern so die kommunikative Kompetenz Ihrer Lernenden in realitätsnahen Unterrichtssituationen.

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### KOMPETENZPROFIL

<b>Klassenstufe:</b>	8–11
<b>Dauer:</b>	1–2 Unterrichtsstunden
<b>Kompetenzen:</b>	1. Sprechkompetenz: an Gesprächen funktional-kommunikativ teilnehmen; 2. Lesekompetenz: ausgewählten Textsorten relevante Informationen entnehmen; 3. Sozialkompetenz: Kooperationsbereitschaft, Kompromiss- und Konfliktfähigkeit demonstrieren; 4. Selbstkompetenz: Selbstdisziplin, emotionale Intelligenz und Selbstreflexion demonstrieren
<b>Thematische Bereiche:</b>	Radioprogramm, Abend in der Stadt, Familienausflug, Planung einer Straße, Entscheidung im Einzelhandel, Flughafenansiedlung



netzwerk  
lernen

zur Vollversion

## Auf einen Blick

### 1. Simulation

**Thema:** What is today's news? – Producing and recording of a radio show

**M 1** **News and views at 7 – Producing a radio show** / notes for the participants sowie die Rahmenbedingungen lesen, um eine Radio-Show zu produzieren (GA)

**M 2** **What are today's events? – News items** / Bilder für das Schreiben der Nachrichten verwenden (GA)

**Benötigt:**  Kopien von M 1 in Klassenstärke; M 2 je drei Mal für jede Gruppe  
 Aufnahmegeräte (z. B. Smartphones oder Tablets)



### 2. Simulation

**Thema:** A night on the town – A discussion

**M 3** **A night on the town – Making a plan** / notes for the participants sowie Rollenkarten verwenden, um den gemeinsamen Abend zu planen (GA)

**M 4** **Where to go? – Entertainment guide and eating-out guide** / Unterhaltungs- und Essensempfehlungen für die Diskussion verwenden (GA)

**Benötigt:**  Kopien von M 3 in Klassenstärke; M 4 zweimal für jede Gruppe

### 3. Simulation

**Thema:** A family trip to a country fair – A discussion

**M 5** **A family trip to a country fair – Making a plan** / notes for the participants sowie Rollenkarten nutzen, um den Familienausflug zu planen (GA)

**M 6** **Who are you? – Participant cards** / Rollenkarten

**Benötigt:**  Kopien von M 5 in Klassenstärke; M 6 zerschnitten je einmal für jede Gruppe

### 4. Simulation

**Thema:** Freeway planning – Work together to find an appropriate solution

**M 7** **Freeway planning – Finding an appropriate solution** / mithilfe der notes for participants sowie dem Punktesystem und einer Straßenkarte eine angemessene Lösung für alle Beteiligten finden (EA, GA)

**M 8** **A new freeway – Road map** / die Straßenkarte nutzen um die neue Autobahn zu planen (EA, GA)

**Benötigt:**  Kopien von M 7 und M 8 in Klassenstärke

## 5. Simulation

**Thema:** Shoplifting – Discuss a solution with the help of expert's opinions

**M 9** **Shoplifting – Subliminal messages as solution?** / mithilfe der *notes for participants* sowie Rollenkarten und zugrundeliegenden Dokumenten eine Lösung finden (GA)

**M 10** **Who are you? – Participant cards** / Rollenkarten

**M 11** **A collection of documents – Expert's opinions** / Dokumente als Entscheidungsgrundlage verwenden

**Benötigt:**  Kopien von M 9 und M 11 in Klassenstärke; M 10 zerschnitten jeweils in halber Klassenstärke

## 6. Simulation

**Thema:** A new airport for Yakima – Discuss a controversial topic and find a solution

**M 12** **A new airport for Yakima – A controversial topic** / *notes for participants* und Rollen *guidelines* sowie Berichte verwenden, um ein kontroverses Thema zu diskutieren (GA)

**M 13** **Investigation of possible solutions – Two reports** / Berichte durch Beauftragung der Regierung (A) sowie der *Regional Development Board representatives* (B)

**M 14** **Views of your group** / Einstellungen der Rollen auf einem Übersichtsblatt festhalten (GA)

**Benötigt:**  Kopien von M 12 in Klassenstärke; M 13 zerschnitten je 4-mal für die entsprechende Gruppe, M 14 2-mal für jede Gruppe



## Zusatzmaterialien im Online-Archiv bzw. in der ZIP-Datei

### ZM 1\_Expressions\_Negotiations

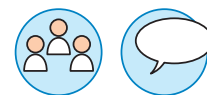
Nützliche Redemittel für Verhandlungen, relevant für alle Simulationen und leistungsschwächere Lerngruppen

### ZM 2\_Debriefing

Fragen und Impulse der Lehrkraft für das *debriefing* bei allen Simulationen

## A night on the town – Making a plan

M 3



### Notes for participants

You are a group of four tourists who are visiting London. From your hotel you can reach London's West End (an area with many theatres, clubs and restaurants). The journey takes 30 minutes by Underground or by car and 45 minutes by bus.

#### Task

You decide to have a night out together, starting any time after 6 p.m. Read your **role card** carefully. Use the **entertainment guide** and **eating-out guide**. Work out with your group:

- how you want to travel to the West End and back
- what you want to do during the evening
- where you want to eat and at what time

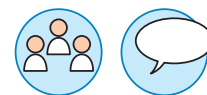
Discuss these questions until everyone agrees to do the same thing at the same time.

### Role cards

<b>Card A</b>	<b>Transport</b> You've got a car, but you don't like driving in London. Also, it is extremely hard and expensive to park in the West End.	<b>Entertainment</b> You like musicals and comedies. You quite like opera but hate loud discos and jazz clubs.	<b>Food</b> You love excellent meals and drinks in a first-class restaurant.	<b>Other points</b> You have an important meeting tomorrow. That's why you do not want to be back at the hotel very late.
<b>Card B</b>	<b>Transport</b> You like driving your sports car. It's small. Four get in, but it is not comfortable.	<b>Entertainment</b> You hate sitting still and just listening or watching. You like pubs and discos.	<b>Food</b> Your favorite type of food is Asian. The next best is Mexican food.	<b>Other points</b> It is your birthday, and you want to have a good time. You are not working tomorrow.
<b>Card C</b>	<b>Transport</b> In your view, it is best and easiest to go by Underground. The last train back leaves at 12.30 a.m.	<b>Entertainment</b> You love thrillers and comedies and quite like opera.	<b>Food</b> You are a vegetarian.	<b>Other points</b> You are strongly against smoking and alcohol. You want to see some of the sights of London by night.
<b>Card D</b>	<b>Transport</b> You think going by bus is best. The last bus back leaves at midnight.	<b>Entertainment</b> Films are your favourite but you quite like anything to do with music.	<b>Food</b> You want to eat something quick and cheap.	<b>Other points</b> You have heard a lot about London pubs. You would like to visit several.

## A family trip to a country fair – Making a plan

M 5



### Notes for participants

You are a family of five planning a trip to a country fair.

Country fairs are family events that include entertainment and competitions. Common to county fairs are contests. Contests at fairs award the smartest animals, the most beautiful flowers, the best paintings etc. Entertainment is also important. There are fair rides for all ages, music bands and lots of delicious food.

Fairs have a bandstand, animal barns and exhibition halls to display farm equipment, prize-winning crafts, fruits and vegetables etc. Sometimes, there is a track for car races and the demolition show, in which cars crash into each other until only one is still running.

Fairs are loud events full of energy. They give families a chance to be together and have a good time.

### Tasks:

1. Form groups of five. You are going to represent one of five family members.
  - **Amanda (wife and mother)**
  - **Dave (husband and father)**
  - **Jordan (son and brother – 16 years old)**
  - **Maria (daughter and sister – 12 years old)**
  - **Grandad George**
2. Each group gets a set of **participant cards** face down. Each member of the group takes a card. It is important that you read only your own card. Do not share your information with other members of your group.
3. You have 20 minutes to discuss and decide how the family will spend the day at the fair. Family members should each try to accomplish the things they want to do. **Compromises will often be necessary.**
4. One family member takes notes on what the family has decided to do.
5. Write down the schedule your group (family) will follow when you go to the fair.



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## M 6

## Who are you? – Participant cards

**Card 1: Amanda (wife and mother)**

- You're worried about your daughter getting into trouble. That's why you would like her to stay with you.
- You have entered a watercolour painting arts contest. The winners will be announced in the exhibition hall at 2:00 p.m. and you want to be there.
- You want everyone to have lunch together in the food court at 12:00 p.m.
- You do not like country fair rides.
- It is your wedding anniversary the day after tomorrow. You would like to surprise your husband with a present.

**Card 2: Dave (husband and father)**

- Your father has an aching back and cannot walk much. Someone must stay with him at all times.
- You want the family to watch the opening of the old farm equipment show at 2:30 p.m.
- You are worried that your son will get into trouble. It has happened before.
- You definitely want to see the modern farm equipment display at the exhibition hall.
- It's your wedding anniversary soon. You want to buy a present for your wife.

**Card 3: Jordan (son and brother – 16 years old)**

- You want to see the demolition show at the racetrack very much! It runs all day, but the best part starts at 2:30 p.m.
- You do not want your friends to see you with your family. You would rather walk alone.
- Your little sister annoys you.
- You really want to see the modern farm equipment display at the exhibition hall.
- You want to bring your dog to the "Smartest Dog" contest at the bandstand at 11:30 a.m.

**Card 4: Maria (daughter and sister – 12 years old)**

- You adore your grandad and love to spend much time with him.
- Your science club has an experiment in the science contest. You want your family there with you. The winners will be announced in the exhibition hall at 2:00 p.m.
- You hate the smell of animals.
- You love country fair rides.
- You have lots of energy. You like to be very active all the time.

**Card 5: Grandad George**

- Your roses are being judged in the exhibition hall at 10:30 a.m. The prizes for "the most beautiful roses" will be awarded.
- Walking is sometimes difficult for you, and you need to rest often.
- You want to see the "Smartest Dog" contest at the bandstand at 11:30 a.m.
- You would like to buy presents for the family.
- You would be happy to sit and listen to music at the bandstand.