# TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS!

## ★ Klasse: 5

★ Dauer: 25 Minuten

# HINWEISE FÜR DIE LEHRKRAFT

# Übersicht über die Rätsel und Lösungen

TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! FIRST RIDDLE				
benötigte Materialien	★ First riddle			
Lösung	A: Northern Ireland (3), B: Wales (4), C: Scotland (2), D: England (1) Ziffern bei B, C und D → 421			

TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! CODE 421		
benötigte Materialien	★ Code 421	
Lösung	Richtige Antworten: bagpipes (1), driving on the left (3), kilt for men (5) $\rightarrow$ 135	

TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! CODE 135		
benötigte Materialien	★ Code 135	ggf. Taschenrechner
Lösung	Richtige Antworten: <i>go</i> (917), <i>have</i> (12), <i>bu</i> Rechnung: 917 + 12 – 7 = <b>922</b>	ys and tries (7)

TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! CODE 922		
benötigte Materialien	★ Code 922	
Lösung	Auf dem Flyer steht: Free ticket to Edinburgh Castle. We meet at In der Uhr verstecken sich die Zahlen: two (2), thirty (30) → 230	

TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! CODE 230		
benötigte Materialien	★ Code 230	
Lösung	Ort auf dem Flyer (aus Code 922): Edinburgh Castle → castle → 6 Buchstaben Satz 1: A girl is taking pictures of the city. Übriges Wort: takes (4) Satz 2: Two boys are reading a book about Scotland. Übriges Wort: do (4) Die drei Zahlen hintereinander → 644 → Abschlusscode	

#### **><**

## For the treasure chest

Good job! Well, you and your uncle are at Loch Ness. Loch Ness is a big lake in Scotland. It's 39 km long and very deep! The Loch is famous because many people think that a monster lives here: Nessie. There are many stories about Nessie, and also (bad) photos. They say that Nessie looks like a dinosaur or a big snake. So what do you think? Does Nessie really exist?

Vocabulary:

Good job!: Gut gemacht!, lake: See, deep: tief, famous: berühmt, many: viele, dinosaur: Dinosaurier, snake: Schlange, really: wirklich, (to) exist: existieren/leben



# TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS!

**RIDDLE** 



## TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! CODE 421

### What's typical for Scotland?

Step 1: Tick the right answers.

Step 2: To find out the code, write down the numbers of your solution.

bagpipes 1	Scottish lemonade 2	driving on the left 3
The state of the s		
burgers for breakfast 4	kilt for men 5	Scottish apples 6
The numbers of the right answers  Vocabulary:  (to) tick sth.: etw. ankreuzen	s are:	



## TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! CODE 135

## Back at the B&B (Bed & Breakfast)

You and your uncle talk about Scotland and your trip.

**Step 1:** Read the sentences and tick the right answers.

**Step 2:** To find out the code, solve the calculation.

Tomorrow we to the Scottish Highlands.		Many Scots baked beans for breakfast.		Look, at the B&B a child a typical fried chocolate bar.		code
goes 325		have 12		buy and try 3		
go (917)	+	has (45)	-	buys and tries 7	=	
gos 523		havs 34		buys and trys 5		
Calculation: +		=				

Scottish Highlands: Schottisches Hochland, baked beans: gebackene Bohnen, fried: frittiert, chocolate bar: Schokoriegel, (to) solve sth : etw. ietzwerk

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## TALES OF MONSTERS! DISCOVER THE MYSTERY OF LOCH NESS! CODE 922

#### At the tourist information

At the tourist information a lady gives you a flyer with a riddle on it.

Step 1: Decode the flyer and discover your prize.

Step 2: To find out the code, write down the hidden numbers.

The flyer says:	Free ricket		
	Free ticket  to  Edinburgh  Castle.  We meet at		
The hidden numbers are:	Castle. 4		
Vocabulary: hidden: versteckt	We meet at		
TALES OF MONSTERS! DISCOVER THE MY	YSTERY OF LOCH NESS! CODE 230		
Memories Step 1: Do you remember the name of the place on the fly name below. To find out the first number of the code, cou			
Name of the place on the flyer:			
Number of the letters of the last word:			
<b>Step 2:</b> What's happening at the tourist information? Find Attention: In each sentence one word will remain. To find code, write down its number.			
is 1 - of 2 - takes 4 - taking 5 - the ci	ty 6 - pictures 7 - a girl 8		
<b>→</b>			
This word remains:			
It has the number:			
reading 1 - Scotland 2 - a book 3 - do 4 -	about $\bigcirc$ - two boys $\bigcirc$ - are $\bigcirc$		
<b>→</b>			
This word remains:			
It has the number:			
All three numbers of the code are:			

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Vocabulary:

ember sth.: sich an etw. erinnern, letter: Buchstabe

# DISCOVER SCOTLAND! ESCAPE THE MAZE OR BECOME A POET!

INTRODUCTION / RIDDLE

You and your class are on a trip to Scotland. Did you know that Scotland has the tallest hedge in the world? It's called the "Meikleour Beech Hedge" and it's 36 metres high! But let's get back to the topic! Today a dream comes true – you visit "Traquair Maze" – the largest hedge maze in Scotland! You enter the maze, but after a few minutes you're lost. Now you have two options. You can give up, but then you have to find information about Scotland (What's typical? What about the landscape, food, clothes, activities and tourist attractions?) and write an elevenie (a poem with 11 words) about it. Or you accept the challenge and solve the riddles. Crack the code, find the way out and win a prize! Good luck and have fun!

Vocabulary:

hedge: Hecke, maze: Labyrinth/Irrgarten, landscape: Landschaft, riddle: Rätsel



# DISCOVER SCOTLAND! ESCAPE THE MAZE OR BECOME A POET! FIRST RIDDLE

#### Welcome to Scotland!

1. The capital of Scotland is ...

**Step 1:** Read the sentences and tick the right answers.

**Step 2:** To find out the code, write down the numbers of the right answers.

London. 7
Edinburgh. 2
Glasgow. 4
2. Loch Ness is famous for
its food. (5)
its castle. (1)
its monster. (6)
3. Scotland is famous for its landscape. It has hills, mountains and about islands
7(3)
70 (8)
700 6
The numbers of the right answers are:



Hip Hip Hooray, this year you spend your holidays in Ireland! You're excited, but after the flight you're tired. At the hotel you unpack your bags and fall asleep. At midnight you wake up because you hear a strange noise ... and you could swear that the curtain has just moved! Then you remember that the old lady at the reception mentioned something about the *Leprechaun* – the Irish goblin and his "Lucky Charm Garden".

Unfortunately, you didn't listen. You're wondering: what's this all about?

Now you have two options. You can solve the riddles, find the code and the old lady will reveal the mystery about the Irish *Leprechaun*. Or you can fall asleep again. In your dreams you meet a real *Leprechaun*! The next morning, you write a message to your best friend who wants to know EVERYTHING about it. What did the goblin look like? Was he friendly or did he play tricks? Did he have a superpower? Where does he live? What is the "Lucky Charm Garden"? Did he take you there? Why (not)? What else did you do? Good luck!

Vocabulary:

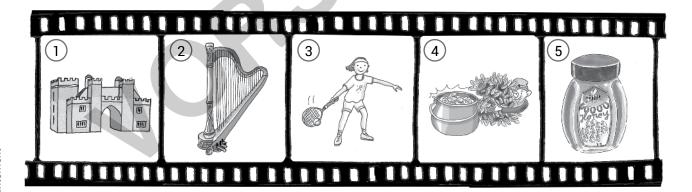
(to) be excited about sth.: über etw. aufgeregt sein/von etw. begeistert sein, (to) be tired: müde sein, (to) unpack sth.: etw. auspacken, bag: Koffer, curtain: Vorhang, (to) mention sth.: etw. erwähnen, goblin: Kobold, (to) reveal sth.: etw. aufdecken, (to) play tricks on sb.: jdm. Streiche spielen

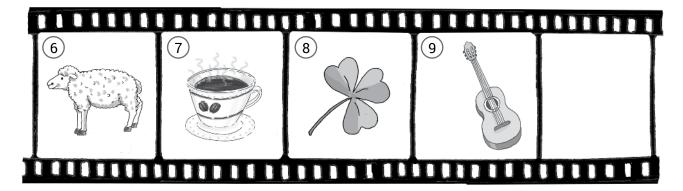


#### SWEET IRISH DREAMS! MEET THE LEPRECHAUN! FIRST RIDDLE

## A portrait of Ireland

**Step 1:** Oh no, the photos of the holidays got mixed up. Do you know what's typical for Ireland? **Step 2:** To find out the code, write down the numbers of the photos that are not typical for Ireland.





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ne numbers of the photos that are not typical for Ireland